## CITY OF CHIPPEWA FALLS BOARD OF PUBLIC WORKS MEETING MINUTES THURSDAY, March 22, 2012 – 5:30 PM

The Board of Public Works met in City Hall on Thursday, March 22, 2012 at 5:30 PM. Present were Mayor Greg Hoffman, Director of Public Works Rick Rubenzer, Finance Manager Lynne Bauer and Darrin Senn. Absent was Council President CW King. Also, present at the meeting: Alderperson Jane Lardahl.

- Motion by Rubenzer, seconded by Senn to approve the Minutes of the February 9, 2012 Board of Public Works Meeting. All present voting aye. MOTION CARRIED.
- 2. The board considered and discussed the attached Amendment No. 16 to Groundwater Agreement for monitoring, sampling, analyzing and reporting groundwater at the Nelson Road Landfill. This amendment references an August 24, 1995 Engineering Agreement with Ayres Associates. The number of wells sampled was recently reduced due to downward trends of volatile substances in the samples.
  Motion by Hoffman, seconded by Senn to recommend the Common Council approve Amendment No 16 to Groundwater Agreement for monitoring, sampling, analyzing and reporting groundwater at the Nelson Road Landfill in an amount not to exceed \$8,100. In addition, that Mayor Hoffman be authorized to execute the said Amendment. All present voting aye. MOTION CARRIED.
- 3. The Board of Public Works considered the attached revision to 8.01 (3) Surfacing (a) of the Chippewa Falls Municipal Code. The revision will reduce confusion about the existing ordinance wording. Attorney Ferg had previously opined that the existing language was adequate but proposed the revised wording for clarity.

  Motion by Senn, seconded by Rubenzer that the Common Council amend 8.01(3)(a) of the Chippewa Falls Municipal Code as shown on the attached document. All present voting aye. MOTION CARRIED.
- 4. <u>Motion</u> by Senn, seconded by Rubenzer to adjourn. All present voting aye. <u>MOTION CARRIED.</u> The Board of Public Works meeting adjourned at 5:40 P.M.

Richard J. Rubenzer, PE Secretary, Board of Public Works