

Committee #2 Labor Negotiations, Personnel, Policy & Administration August 21, 2019

Committee #2 met on Wednesday, August 21, 2019 at 8:00 AM in the Council Chambers, City Hall, 30 West Central Street, Chippewa Falls, WI.

Committee Members present: CW King, Chuck Hull, John Monarski

Mayor/Other Council Members present: None

Others present: Finance Manager/Treasurer Lynne Bauer, Fire Chief Lee Douglas, Fire Union Members Greg

Bowe, Eric Schultz, John Goodman.

Call to Order: 8:00 am

1. Discuss clarification of vacation hours for Fiscal Clerk I. Possible recommendation to the Council.

Finance Manager/Treasurer Bauer indicated that at the time of hire vacation days for the Fiscal Clerk I were discussed however the recommendation made at that time failed to include the number of days after 1 year of employment. The minutes reflect discussion regarding this item but the motion failed to include it.

Motion by Monarski/Hull to clarify that the Fiscal Clerk I should have received 10 days of vacation after 1 year of employment. **All present voting aye, motion carried.**

2. Closed Session

Motion by Hull/Monarski to go into Closed Session under Wis. Stats. Sec. 19.85(1)(e) for "deliberating or negotiating the purchasing of public properties, the investing of public funds, or conducting public business with competitive or bargaining implications" to:

- a. Discuss labor negotiation issues and strategies; and
- b. Negotiations with Chippewa Falls International Association of Firefighters, Local 1816 related to a new contract; and to include the Council/Committee members, Bauer, Douglas, and Fire Union Representatives; may return to Open Session.

Roll Call Vote: Hull – Aye; Monarski – Aye; King - Aye. Motion carried.

The Committee discussed Items (a) and (b) above.

Motion by Hull/Monarski to return to Open Session. All present voting aye, motion carried.

3. Adjournment

Motion by Hull/Monarski to adjourn at 9:08 am. All present voting aye, motion carried.

Minutes submitted by, Lynne Bauer, Finance Manager/Treasurer